Logging In
Go to: https://rdr.xsede.org. You will be required to login using your XSEDE credentials. By default users have access to view resource information.

If you need to add or edit resources in RDR, request this access by sending an email to help@xsede.org with the organization name that you need permissions to manage resources for.

Getting Started
If you are a new Service Provider:
If you need to request access to RDR, contact help@xsede.org. If you have access, a good place to start would be to login and view other resources previously added, noting the information provided. Continue on to ‘Adding a Resource.’

If you are an existing Service Provider and adding a new resource:
Follow the instructions for ‘Adding a Resource’

If you are an existing Service Provider and managing an existing resource:
Follow the instructions for ‘Viewing Resource Data’ where you can filter to the resource you’d like to manage. Continue on to ‘Editing Resource Data.’

Viewing Resource Data
- Listing Active or All Resources

At https://rdr.xsede.org the default view is a listing of all active resources. To view all resources, including inactive resources, click the “View All Resources” under the navigation bar
Filtering and Toggling Resource Data

You may use the Search box to filter the list. Multiple terms can be separated by spaces. You can also view or remove from view columns by clicking the column toggles.

Viewing a Resource

To view the resource: click the resource name to view the data or if you want to edit the resource and have sufficient privileges click Edit.

Adding a Resource

What's a "resource"? — For the purposes of RDR, a "resource" is:

- a system, possibly heterogeneous, managed under a common set of policies. In particular, if you are allocating a system (or part of a system) separately, it should be a separate resource.
- This may be best explained by examples:
  - While Bridges-2 may sometimes be considered a single system, because it is allocated as Bridges-2 Extreme Memory, Bridges-2 GPU, Bridges-2 GPU-AI, Bridges-2 Regular Memory, and Bridges-2 Ocean, each of those allocated components must be entered as a separate "resource" in RDR.
  - In contrast, the Stampede-2 system comprises KNL and Skylake nodes, but it is allocated as one system; therefore, it is entered as a single resource with two partitions (a KNL partition and a Skylake partition).
  - If your resource is not being allocated by XSEDE, you should follow the Stampede-2 approach. Do not enter your research computing facility or department as a "resource"; each system should be entered separately.

Add a Resource by clicking Add a Resource from the main page of RDR
https://rdr.xsede.org

For details about what information to add to fields, see the User Guide available within the RDR Navigation Bar.
Editing Resource Data

- Resource
  
  - The Edit Resource Form allows editing of the same data as described in the *Add a Resource* section of the manual.
  - The additional field on the form is Update Reason.
    **This is a required field when updating resource data and allows us to know whether the update being made is 1) a correction or entering new data without the resource really changing or 2) the update is denoting an actual change to the resource showing a new distinct state of the resource.**

- Adding and Editing Partitions

  From the edit resource page you can add or edit specific partitions for the resource. Specific resources can be added or edited by clicking in the menu on the left of the screen.

  - XSEDE Resources should always be a 1 to 1 relationship between Resource and a Partition.

    *For example for PSC Bridges there are 4 Partitions defined. One each for Regular Memory, Large Memory, GPU, Storage. Any resource that will be separately allocated in XSEDE must have its own Resource for various tools in XSEDE to function correctly.*

  The four specific partition types each have distinct fields. Please refer to the User Guide for a more detailed description.
XSEDE Resource Description Repository
User Manual
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Finding Resource Data

Logging In

Resources can be found on the front page of the RDR Application at https://rdr.xsede.org. You will be required to login using your XSEDE portal credentials. By default users have access to view resource information. If you do need access add or edit resources in RDR, request it by sending an email to help@xsede.org with the organization name that you need permissions to manage resources for.

Listing Active or All Resources

At https://rdr.xsede.org the default view is a listing of all active resources. A resource will not be shown in this view if its status is inactive because the end dates for the resource have passed or current dates have not been entered in the RDR. If you’d like to view all resources, including inactive resources, click the “View All Resources” link near the top of the page.

Filtering and Toggling Resource Data

You may use the Search box to filter the list. Multiple terms can be separated by spaces. You can also view or remove from view columns by clicking the column toggles.

When you have found the resource you wish to view click the resource name to view the data or if you want to edit the resource and have sufficient privileges click Edit.
Adding a Resource

Resource

RDR uses a concept of Resources and Partitions to define a resource. The Resource is general resource information that applies to almost all resources. Partitions define more detailed information depending on the resource type.

What's a "resource"? — For the purposes of RDR, a "resource" is:

- a system, possibly heterogeneous, managed under a common set of policies. In particular, if you are allocating a system (or part of a system) separately, it should be a separate resource.
- This may be best explained by examples:
  - While Bridges-2 may sometimes be considered a single system, because it is allocated as Bridges-2 Extreme Memory, Bridges-2 GPU, Bridges-2 GPU-AI, Bridges-2 Regular Memory, and Bridges-2 Ocean, each of those allocated components must be entered as a separate "resource" in RDR.
  - In contrast, the Stampede-2 system comprises KNL and Skylake nodes, but it is allocated as one system; therefore, it is entered as a single resource with two partitions (a KNL partition and a Skylake partition).
  - If your resource is not being allocated by XSEDE, you should follow the Stampede-2 approach. Do not enter your research computing facility or department as a "resource"; each system should be entered separately.

Add a Resource by clicking Add a Resource from the main page of RDR [https://rdr.xsede.org](https://rdr.xsede.org)

Add a Resource

Clicking the Add a Resource button brings up a 2-part form in which you should input basic resource data. Most fields provide tooltip help when hovering over the field name. Fields with an * are required.
Add a Resource: Step 1 of 2

* Resource Descriptive Name

Short Name

XSEDE Resource ID

Organizations*

☐ Is an Internal XSEDE resource not visible to users

Resource Project Affiliations*

Affiliation* Provider Level

Resource Publishing

☐ Check this box to give permission to share a public URL for this resource. If you give RDR permission, RDR will host a public and persistent URL for this resource. If you give permission and do not provide your own URL, RDR will create and host a public page and persistent URL using this resource’s data. Such permission is required for XSEDE to include this resource in allocation projects posted to ORCID.

Public URL

* Resource Type

☐ Compute

☐ Storage

☐ Grid

☐ Other

Create Resource

Add a Resource

* Descriptive Name

Resource Description

Organizations*

☐ Is only for XSEDE Services (PRM, Accounting, etc)

Resource Project Affiliations

Affiliation* Info Resource ID* Provider Level

Resource Status

<table>
<thead>
<tr>
<th>Status</th>
<th>Begin Date</th>
<th>End Date</th>
</tr>
</thead>
<tbody>
<tr>
<td>Friendly</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Coming Soon</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pre-Production</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Production</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Post-Production</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Decommissioned</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Retired</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Create Resource
Some notes on the Resource form

- A resource should NOT represent an entire center. Each resource inside the center should be its own resource.
- Resource Descriptive Name is required. For an XSEDE resource the entered name should be consistent with other XSEDE resources “SP Abbreviation Short hardware description (Short name)” for example for Comet at SDSC the descriptive name is SDSC Dell Cluster with Intel Haswell Processors (Comet)
- Multiple Organizations may be entered by selecting each individually from the drop down.
- The “Is an internal XSEDE resource not visible to users” checkbox denotes a resource used by XSEDE staff and services that should not be advertised to users.
- Resource Project Affiliations should be used to denote which systems the resource should appear in. Multiple affiliations can be added. For example Blue Waters is an XSEDE level 2 resource and also using the Blue Waters XRAS allocations system for handling some allocations. Blue Waters needs to rows here. One with Project Affiliation XSEDE and Provider Level XSEDE Level 2 and one row with Project Affiliation BW and an empty Provider Level
- XSEDE Resource ID is the globally unique user friendly identifier for a resource. It is DNS like and often visible to users when browsing resource information.
  - For XSEDE Resources this ID should have the form name.site.xsede.org. For example comet.sdsc.xsede.org
  - For non-XSEDE Resources, Level 3 resources, or Campus resources it should have the form name.domain, for example, cheyenne.ncar.ucar.edu or bw.ncsa.uiuc.edu
  - Note the “name” portion of the ID should not contain any periods “.”
  - If an XSEDE resource has multiple separately allocated divisions each should be created as its own resource with a distinct Info Resource ID. For example bridges.psc.xsede.org, bridges-gpu.psc.xsede.org where GPU nodes are separately allocated.
- Resource Status Dates should be entered as appropriate. An end date is not required if a start date is entered, but the specified period can not overlap except for the friendly period. Until appropriate resource status dates are entered the resource will not be visible to users.
- Resource Publishing
  - Check this box to give permission to share a public URL for this resource. If you give RDR permission, RDR will host a public and persistent URL for this resource. If you give permission and do not provide your own URL, RDR will create and host a public page and persistent URL using this resource’s data. Such permission is required for XSEDE to include this resource in allocation projects posted to ORCID.
  - ORCID (www.orcid.org) provides a persistent digital identifier that distinguishes a researcher from every other researcher and, through integration in key research workflows such as manuscript and grant submission, supports automated linkages between you and your professional activities ensuring that your work is recognized.
XRAS will publish allocation information on behalf of a researcher if the researcher and service provider for the allocation have both given permission.

Check the checkbox to provide RDR permission to provide a public URL to XRAS.

If you provide a Public URL that is the URL that will be provided to XRAS. If you give permission, but leave Public URL blank a URL to a public RDR generated page for the resource will be saved into the field. A provided URL should be guaranteed not to change.

After Submitting the Resource Form successfully you’ll be taken to the Partition page for that resource. The Partition Page is the starting point for adding additional data about the specific partition.

***Please note that if Part 1 of the form is submitted, but then Part 2 is abandoned, progress will be lost and submission will need to be redone.

Most XSEDE services including the User Portal and SP Resource Dashboard and SP Resource Operational Status Console require that at least one specific resource be defined for the resource before they will be displayed (see [https://software.xsede.org/](https://software.xsede.org/)) so please continue to the Edit Resource section below.
Editing Resource Data

Resource

The Edit Resource Form allows editing of the same data as described in the Add a Resource section of the manual. For more information on the form view that section. The additional field on the form is Update Reason. This is a required field when updating resource data and allows us to know whether the update being made is a correction or entering of data but the resource hasn’t really changed or whether the update is denoting an actual change to the resource showing a new distinct state of the resource.

Adding and Editing Partition Information

From the edit resource page you can edit partition information for the Resource. For example in the screenshot above the Resource is PSC Regular Memory Bridges which has a Compute Resource Partition. Partitions can be edited by clicking in the menu on the left of the screen.

For XSEDE Resources there should always be a 1 to 1 relationship between Resource and a Partition. For example for PSC Bridges there are 4 Resources defined. One each for Regular Memory, Large Memory, GPU, Storage. Any resource that will be separately allocated in XSEDE must have its own Resource for various tools in XSEDE to function correctly.

The four specific partition types each have distinct fields. The fields all have tooltip text to help explain what they are. For complex resources with multiple node types do your best to enter data into fields such as cores per node. RDR does not support having more than one value for these
fields for one resource. It is most important to explain the complexities of the resource in the appropriate description fields.

If your resource is a compute resource supporting gateways you must fill in the fields Gateway Recommended Use and Gateway Support Attributes

If your resource is a compute resource and has Community Software Area (CSA) support you must check the box indicating that the resource has Community Software Area Support and then fill in the CSA Email Contact and CSA Feature User Description fields that appear when the support checkbox is checked. The description should include the following:

- eligibility requirements for obtaining installation spaces on the resource
- whether or not quotas are enforced
- whether or not installations are backed up
- whether or not installation spaces are accessible thru data transfer services
- how to request that modules be published for an installation
- any other relevant policies or constraints the SP wishes to advertise to current and prospective installation owners

Allocations

After a specific resource has been added you can go to the edit page for the Specific Resource to enter / edit Allocations info. The link can be found in the menu on the left of the screen

The allocations info that can be edited is show in the screenshot below
The XRAS Allocation System is automatically updated with changes made here. If you are not sure what you need please contact the allocations manager for your project (XSEDE, XCAR, etc).

- **XRAS Name**: The resource name that will be displayed to users when requesting an allocation on the resource via the XSEDE User Portal or other XRAS Allocation Submission Client for non XSEDE allocations processes. It is best to keep this name consistent with other resources in the same allocations process.
  - XSEDE Example: PSC Regular Memory (Bridges)

- **Allocable Resource Type**: Compute

- **Unit Type**: Service Units

- **Dollar Value**: $0.02/1H

- **Allocations Description**: 1 Service Unit = 1 Core Hour

**Allowed Actions By Allocation Type**

Below are the actions that will currently be allowed on this resource by XRAS for each allocation type. Clicking the Edit or Add link will also allow editing more detailed information.

<table>
<thead>
<tr>
<th>Project Affiliation</th>
<th>Allocation Type</th>
<th>Modify</th>
<th>Allowed Actions</th>
</tr>
</thead>
<tbody>
<tr>
<td>XSEDE</td>
<td>Campus Champions</td>
<td>Edit</td>
<td>All Actions Allowed</td>
</tr>
<tr>
<td>XSEDE</td>
<td>Dictionary</td>
<td>Edit</td>
<td>All Actions Allowed</td>
</tr>
<tr>
<td>XSEDE</td>
<td>Educational</td>
<td>Edit</td>
<td>All Actions Allowed</td>
</tr>
<tr>
<td>XSEDE</td>
<td>Research</td>
<td>Edit</td>
<td>All Actions Allowed</td>
</tr>
<tr>
<td>XSEDE</td>
<td>Staff</td>
<td>Add</td>
<td>Name Specified</td>
</tr>
<tr>
<td>XSEDE</td>
<td>Startup</td>
<td>Edit</td>
<td>All Actions Allowed</td>
</tr>
<tr>
<td>XSEDE</td>
<td>XSEDE Staff Allocations</td>
<td>Edit</td>
<td>All Actions Allowed</td>
</tr>
<tr>
<td>XSEDE</td>
<td>XSEDE Campus SGO Integration</td>
<td>Add</td>
<td>None Specified</td>
</tr>
</tbody>
</table>

Some details from this form

- The **XRAS Name** is the resource name that will be displayed to users when requesting an allocation on the resource via the XSEDE User Portal or other XRAS Allocation Submission Client for non XSEDE allocations processes. It is best to keep this name consistent with other resources in the same allocations process.
  - XSEDE Example: PSC Regular Memory (Bridges)

- For most XSEDE Resources the **Unit Type** is Service Units

- **Dollar Value** is the dollar value for one unit of the resource

- **Allocations Description** can give special notes about allocations on the resource

In the **Allowed Actions By Allocation Type** section you can view which Allocation Actions are allowed by the type of Allocation. The current actions for XSEDE are New, Renewal, Supplement, Transfer, Extension, and Appeal. By clicking add or edit you can change which actions are available for the resource for a type of Allocations.
Form notes:

- The maximum, minimum, minimum, and default amounts are not currently enforced by the XRAS allocation system.
- Relative Order should be used by resource administrators who control an entire allocations process such as the NCAR allocation process can set the order resources appear in the NCAR allocations submission client application. For XSEDE leave this blank.
- Required Resources
  - If Required Resources are defined for a resource at least one of the required resources currently between the Begin and End Date must also be requested when the current resource is requested.
  - Take note of 2 way resource requirements
    - A compute resource might require a specific storage resource
      - Stampede Compute requires Ranch Storage
    - The storage resource might require one of many compute resources
      - Ranch Storage requires Stampede Compute or Maverick Compute
    - In this case Stampede should require Ranch, and Ranch should have requirements for Stampede and Maverick.

In the below image you can see for XSEDE allocations how XRAS Name “PSC Regular Memory (Bridges)” is displayed. The allocations description “1 Service Unit = 1 Core Hour” is displayed in the body area of the form under Bridges after Bridges is clicked. The required resources that have not yet been added to the allocations request are displayed in the yellow box.
XSEDE Accounting Data

If the resource has XSEDE and a project affiliation the edit specific resource page menu will also display an XSEDE Accounting option. Here you can specify the information for the resource needed by the XSEDE Accounting database
Form Notes:

- **Accounting Resource Name** should be the same as the info resource id except with the .org removed from the end. Ie comet.sdsc.xsede
- **Accounting Organization** is typically the same as the resource organization. If there are multiple resource organizations then the accounting organization must be the organization that will handle the AMIE account data processing for the resource
- **Resource Code** is an all caps code for the Resource. Ie SDSC-COMET
- **Allocation State**, **Activation Start Date**, and **Activation End Date** are extremely important fields. They control when AMIE packets will start and end for the resource. The allocation state should be active and activation end date blank should not be changed until the resource will no longer have XSEDE users because turning the resource off in the accounting database will trigger deactivating all XSEDE projects for the resource.
- **Conversion factors** determine the transfer rate between resources.
  - The Teragrid Conversion factor is based on original Teragrid DTF resources.
  - Conversion factors should be kept historically. If the factor changes because of hardware upgrades or software optimization give an end date to the previous conversion factor and add another with the new start date.

**SP Resource Dashboard and SP Resource Operational Status Console**

For a resource to be displayed in SP Resource Dashboard and SP Resource Operation Status Console

- The Resource must have a row with Project Affiliation “XSEDE” and a provider level of XSEDE Level 1, 2, or 3
- The Resource must have at least one specific Compute or Storage resource.
- The Resource and Specific Resource must have a current status as defined by the Resource Status Dates of at least one of:
  - Friendly
  - Coming Soon
XSEDE Campus SSO

Only a limited amount of data is required for an XSEDE Campus SSO resource. For the resource

- Descriptive Name
- Organization
- An XSEDE Resource Project Affiliation
- A Production Start Date for Resource Status
- One Specific Resource of the most appropriate type
  - Specific Resource Descriptive Name
  - Resource Status Production Begin Date
  - After creating the specific resource
    - Under Allocations
      - XRAS Name
      - Allocable Resource Type
      - Unit Type should be the Yes,No option
    - After adding the Allocation info in the Allocations section
      - Click Add for XSEDE Campus SSO Integration
        - For Allowed Actions select All Actions Allowed
    - Under XSEDE Accounting
      - Accounting Resource Name should be the same as the Info Resource ID without the final suffix. Ie for bridges.psc.xsede.org the Accounting Resource Name should be bridges.psc.xsede
      - Select the most appropriate Resource Type
      - Select the Accounting Organization
      - Resource code should be an all caps and dashes representation of the resource name. Example PSC-BRIDGES-GPU
      - Set Allocation State to active
      - Set Activation Start Date to today’s date
Administration Tools

Links to the admin tools to which you have privileges appear in the navigation bar at the top of the screen.

RDR Admins

RDR Admins can add RDR Admins, Organization Admins, and Organization Reps. RDR Admins can add or edit resources for any organization.

Service Providers

The Service Providers menu item at the top of the screen is available to RDR Admins and some Organization Admins.

RDR Admins can specify that an organization is a Service Provider from this page. If the organization is not found to add please request that the organization be added to the XSEDE accounting database via help@xsede.org. Until the organization is in the XSEDE accounting database it cannot be added as a service provider. RDR Admins can also upload a logo for all Service Providers from the Service Providers Admin page.

From this page users can click on Service Providers for which they have permission to edit the settings. On the Service Provider page there are two section options: Administrators and Settings.

On the Settings Page users can upload a logo for the organizations for which they are an admin from the Service Providers admin page; enter ORCID settings; enter a URL for the SP.

On the Administrators page users can be given administrator privileges for the SP. All organization admins for an SP can edit and create resources for the SP. There is also a choice to set whether the user should be able to edit the organization admins and settings. This setting can also be updated later by clicking the current value for “Can Edit Settings?” in the Organization Admins table.
API

The RDR API is documented at https://rdr.xsede.org/apipie. XSEDE Information Services keeps an up to date copy of much of this data and is the correct method for accessing RDR data programmatically for most cases.